

# Pictionary Score Tracker

Write one point per correct guess. Ten rounds fit on this sheet; print a second copy for a longer night. The grey column is the running total.

| Team   | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | Total |
|--------|---|---|---|---|---|---|---|---|---|----|-------|
| Team 1 |   |   |   |   |   |   |   |   |   |    |       |
| Team 2 |   |   |   |   |   |   |   |   |   |    |       |
| Team 3 |   |   |   |   |   |   |   |   |   |    |       |
| Team 4 |   |   |   |   |   |   |   |   |   |    |       |
| Team 5 |   |   |   |   |   |   |   |   |   |    |       |
| Team 6 |   |   |   |   |   |   |   |   |   |    |       |
| Team 7 |   |   |   |   |   |   |   |   |   |    |       |
| Team 8 |   |   |   |   |   |   |   |   |   |    |       |

**Turn order.** The rules sheet is explicit that the drawer must change every time a team sketches a new word, so write the drawer for each round on sheet 2 and rotate down the list rather than letting one strong artist hold the pen.

# Round-by-Round Log

Use this to settle arguments after the fact and to build a house list of words your group is bad at. Skips are worth logging: a skipped word is usually a word nobody could draw, not a word nobody knew.

| Round | Word drawn | Drawer | Guessing team | Guessed? | Skips | Note |
|-------|------------|--------|---------------|----------|-------|------|
| 1     |            |        |               |          |       |      |
| 2     |            |        |               |          |       |      |
| 3     |            |        |               |          |       |      |
| 4     |            |        |               |          |       |      |
| 5     |            |        |               |          |       |      |
| 6     |            |        |               |          |       |      |
| 7     |            |        |               |          |       |      |
| 8     |            |        |               |          |       |      |
| 9     |            |        |               |          |       |      |
| 10    |            |        |               |          |       |      |
| 11    |            |        |               |          |       |      |
| 12    |            |        |               |          |       |      |
| 13    |            |        |               |          |       |      |
| 14    |            |        |               |          |       |      |

**House-rule column.** Note anything your table had to decide mid-game — whether symbols such as a dollar sign were legal, how close a guess had to be, whether a half-finished drawing counted. Agreeing those before the next game removes most of the arguing.